



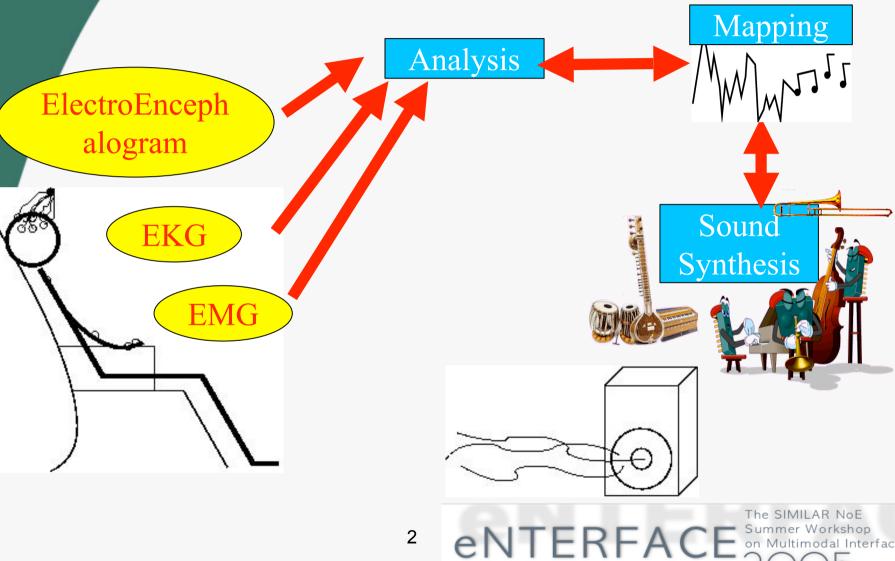
# Biologicallydriven musical instrument

Team 3 Final presentation

eNTERFACE'05: The SIMILAR NoE Summer Workshop on Multimodal Interfaces
July 18 - August 12, 2005 - Faculté Polytechnique de Mons - Belgium
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# **Our objectives**



on Multimodal Interfaces

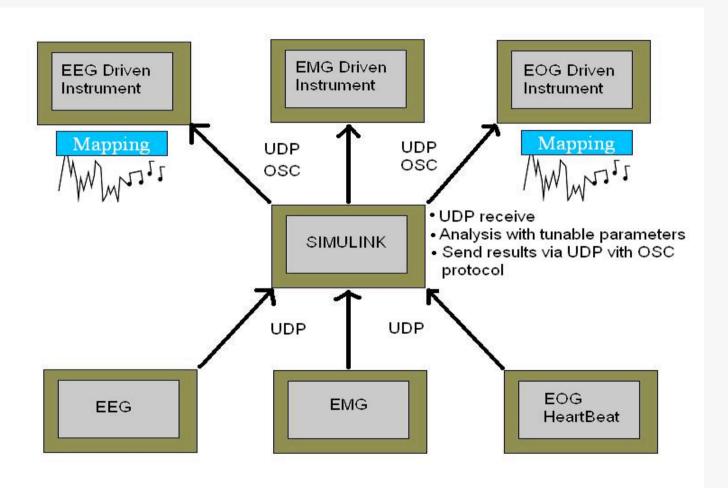


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# **System Architecture**





# **EEG Recording-Training**

- EEG recording is time consuming
  - Setting up the cap takes 30 min
  - The cap is not very comfortable
- Training is important for EEG control
  - The user needs to be calm with little noise surrounding
  - Stress/fatigue/concentration have influence
  - Julien gained experience!
- Tasks detected
  - No imagination but real movements
    - Þ Left and right hand movements
    - P Detection of the state of the eyes (closed/open)



# **EEG Analysis**

#### **Wavelet Transform**

- Time-frequency analysis
- Þ EEG decomposed into frequency subbands corresponding to different rythm (alpha,mu,beta...)
  - Asymmetry ratio

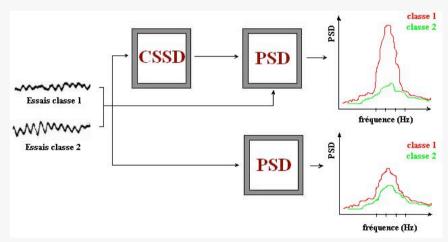
$$\Gamma_{BP} = \frac{(\text{NWP}_{\text{C3,mu}} - \text{NWP}_{\text{C4,mu}})}{(\text{NWP}_{\text{C3,mu}} + \text{NWP}_{\text{C4,mu}})}$$

Drawback : only two electrodes at a time =>Use of spatial analysis

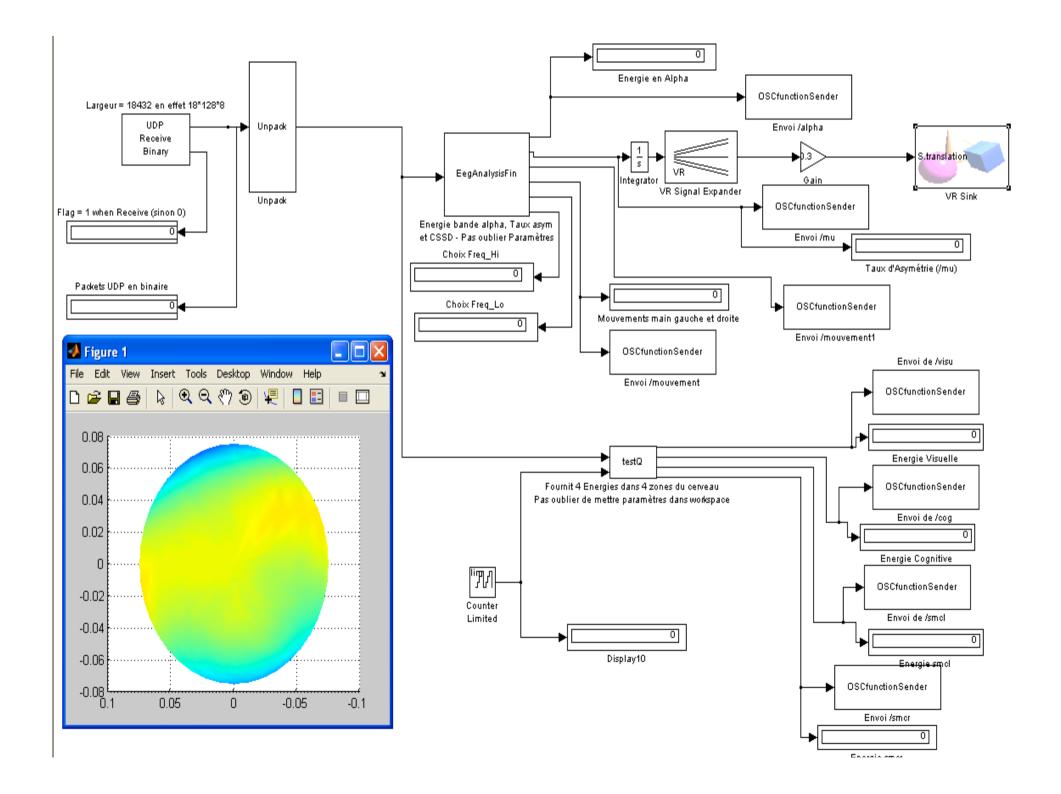


# Common Spatial Subspace Decomposition(CSSD)

- Calculation over all the electrodes
- Recognition of specific states



 Drawbacks: Learning phase required to build spatial filters and spatial factors





## **Data Transfer**

#### Softwares

- Biodata acquisition -> Medical Studio (Linux)
- Biodata analysis -> Matlab (Linux)
- Sound synthesis -> Max/MSP (Mac OSX)

## Data exchange

= real-time communication between **Matlab** to **Max/MSP** via **OSC** (**Open Sound Control**) protocol.

=> reusable in numerous other projects





# Musical synthesis

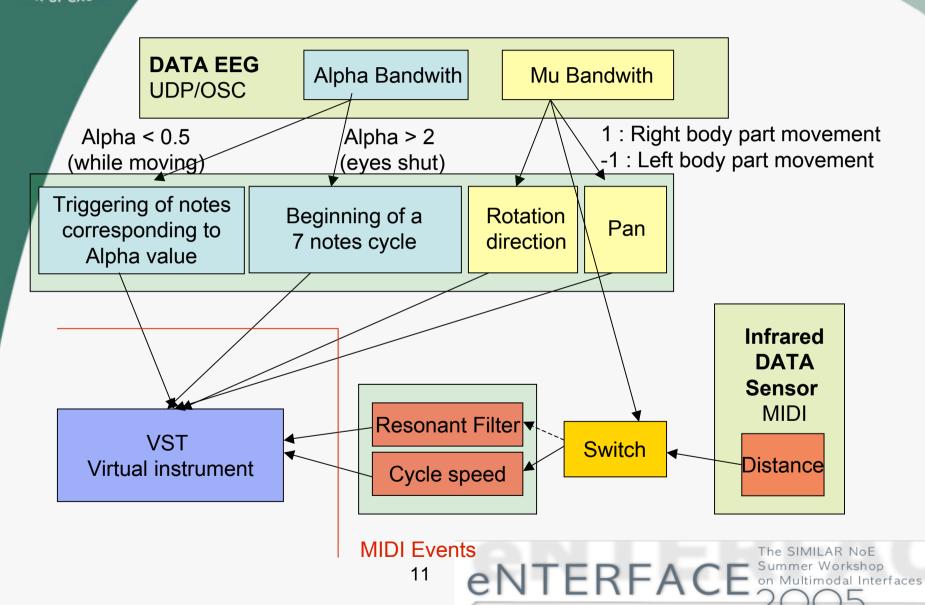
#### Three instruments:

- Instrument 1: Midi instrument (sound synthesis with Absynth VST-plugin) driven by EEG analysis and infrared sensor.
- Instrument 2 : granularization/processing of accordion samples, driven by EMG data.
- Instrument 3 : sound spatialization and visual feedback driven by EEG data.





## **EEG-driven Instrument**





## **EMG-driven instrument**

- Granularization and filtering of accordion samples
- Driven by EMG data :
  - Contraction of right/left arm muscles to modulate sound synthesis parameters
  - Only two control parameters
  - Expressive gestures
- Additional MIDI controller to extend possibilities for live musical interpretation



# Sound spatialization

- Spatialisation parameters :
  - Azimuth : angular distance
  - Distance : simulated distance from the listener relative to speaker
  - Delta time : time to transition to given azimuth
  - Reverberation
  - Intensity
- Real-time spatial effects by controlling these parameters from EEG analysis



# **Project evaluation**

## Knowledge acquired

- Hardware knowledge
- Signal recording and analysis experience
- « Digital lutherie »
- Team working
- Skills mixing (biological signal processing/sound synthesis)

#### Troubles

- User training
- Some misunderstanding between specialists of two very differents fields (biological signal processing/sound synthesis)



## Future...

## Biodata analysis

- Better user training
- Using imagination of movement than movement itself

#### Sound synthesis

- Enhancement on sound processing, mapping and visual feedback
- Need practice for instrument appropriation (like traditional musical instruments learning)
- Loop biodata <=> music ?

#### Publications?

- NIME '06 (New Interface for Musical Expression)
- Enterface '06 ?







# Thanks for your attention !!!

