



eINTERFACE

The SIMILAR NoE
Summer Workshop
on Multimodal Interfaces
2005



OpenInterface: SIMILAR platform

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eINTERFACE'05: The SIMILAR NoE Summer Workshop on Multimodal Interfaces
July 18 - August 12, 2005 - Faculté Polytechnique de Mons - Belgium
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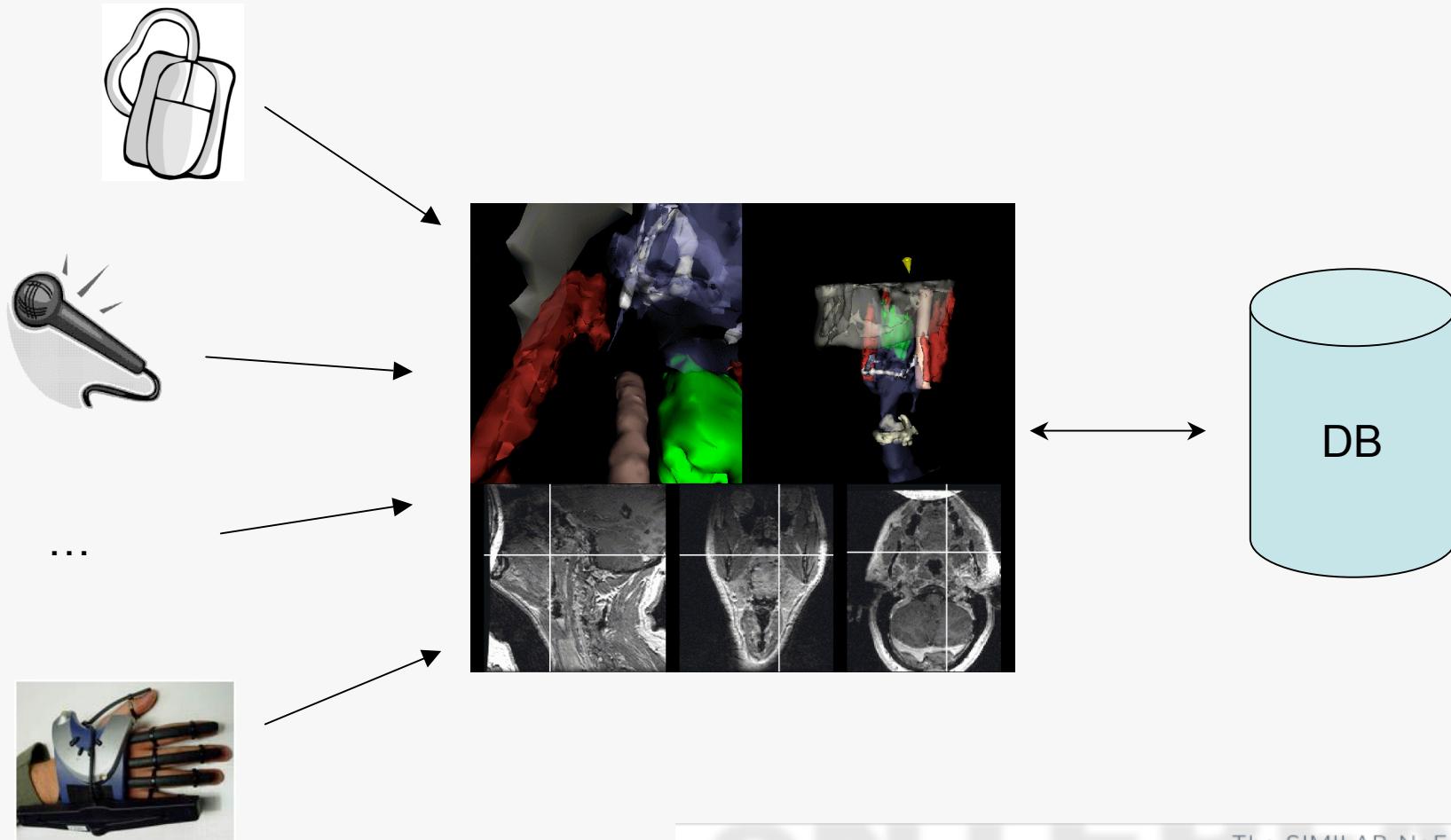
Outline

- What
 - OpenInterface goals
- Why build a new platform
- How
 - Platform requirements
 - Platform design overview
 - Development cycle
 - What OpenInterface is not
- Questions

OpenInterface Goals

- Example: Testing a new user interaction model
 - Available Materials:
 - Several interaction devices and miscellaneous libraries as heterogeneous software code (Matlab, C/C++, Java, Python).
 - Don't want to:
 - Build glue code yourself (might include substantial code modifications)
 - Think of modality fusion or fission mechanism

Testing a new user interaction model



Testing a new user interaction model

- OpenInterface would :
 - Allow seamless integration of heterogeneous soft
 - middleware
 - Allow rapid prototyping of new multimodal application
 - Bundled generic fission and fusion mechanism
 - Easy software connection

Outline

✓ What

- OpenInterface goals
- Why build a new platform

Why building a new Platform?

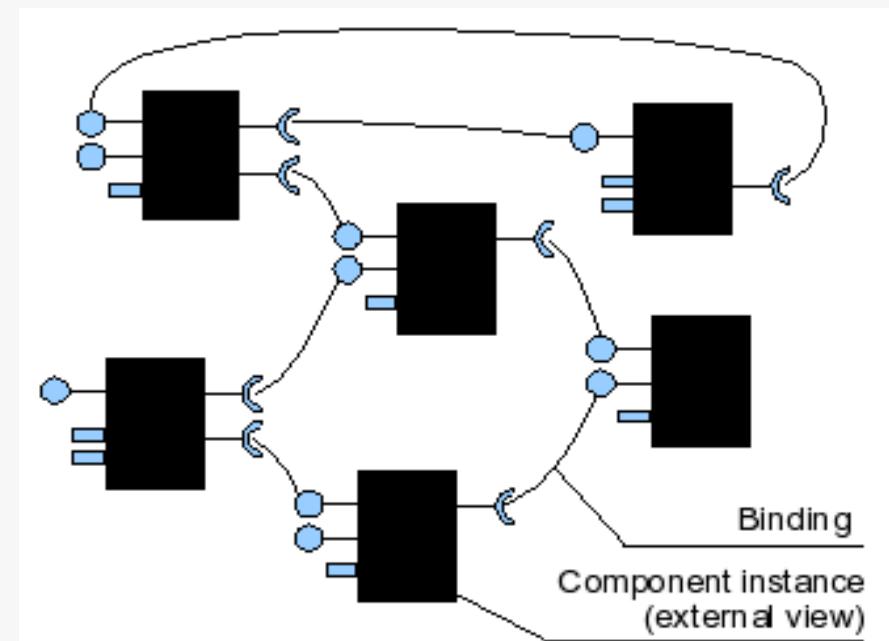
- State-of-the-art
 - Technology to achieve heterogeneous program communication. (CORBA, EJB, various middleware)
 - Multimodal platform. (Galaxy, Kirusa, etc.)
- Why
 - Middleware are heavy-weighted, or technology is platform dependent.
 - Multimodal platforms come with fixed number of modalities.

Outline

- ✓ Why a new platform
- How
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Platform Requirements

- Useful high level programming language support:
 - C/C++, Java, Matlab, Python
- Plug n Play behavior.
- Lightweight skeleton platform.



Platform Requirements

- Example of front-end applications
 - Components database for targeted purpose
 - User Interaction
 - Benchmarking
 - ...
 - « Just In Time » platform for heterogeneous software composition.
 - ...

How

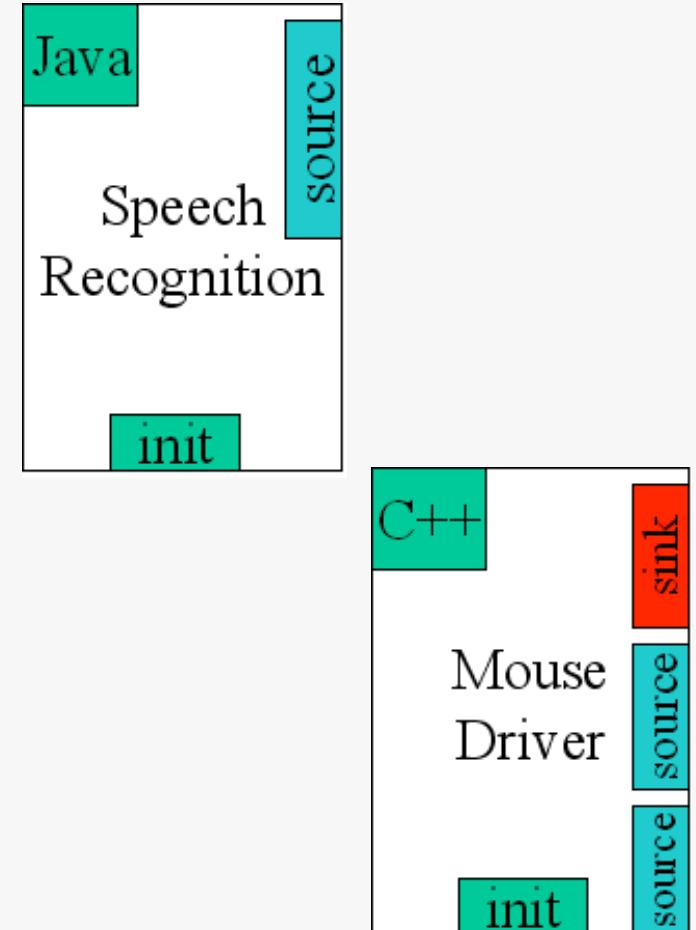
- ✓ Platform requirements
- Platform design overview
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Platform Design Overview

- Component Oriented.
- Easy Heterogeneous components Integration
 - Component Interface Description Language
 - Proxies and Stubs
- Multimodal interaction and multimodal data oriented feature
 - Bundles Fission and Fusion components
- Component Composition
 - Pipeline Description and Configuration Language.

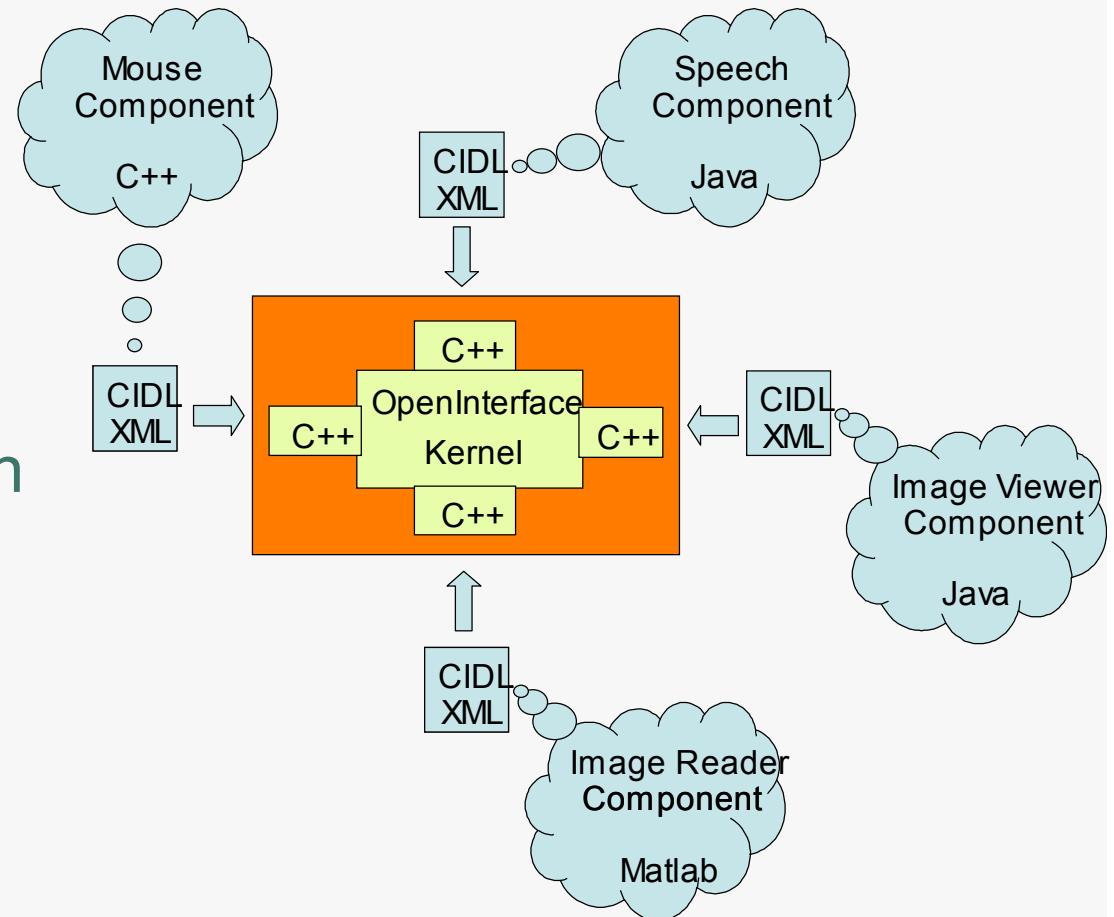
Component Architecture

- Step towards reusable software.
- Components behave like objects.
- Software delivered as reusable independent unit with exported/imported I/O interfaces.



Heterogeneous components Integration

- Standard description of interfaces and properties.
- Automatic conversion towards a common language.
- For the kernel, all components are virtually in the same language.

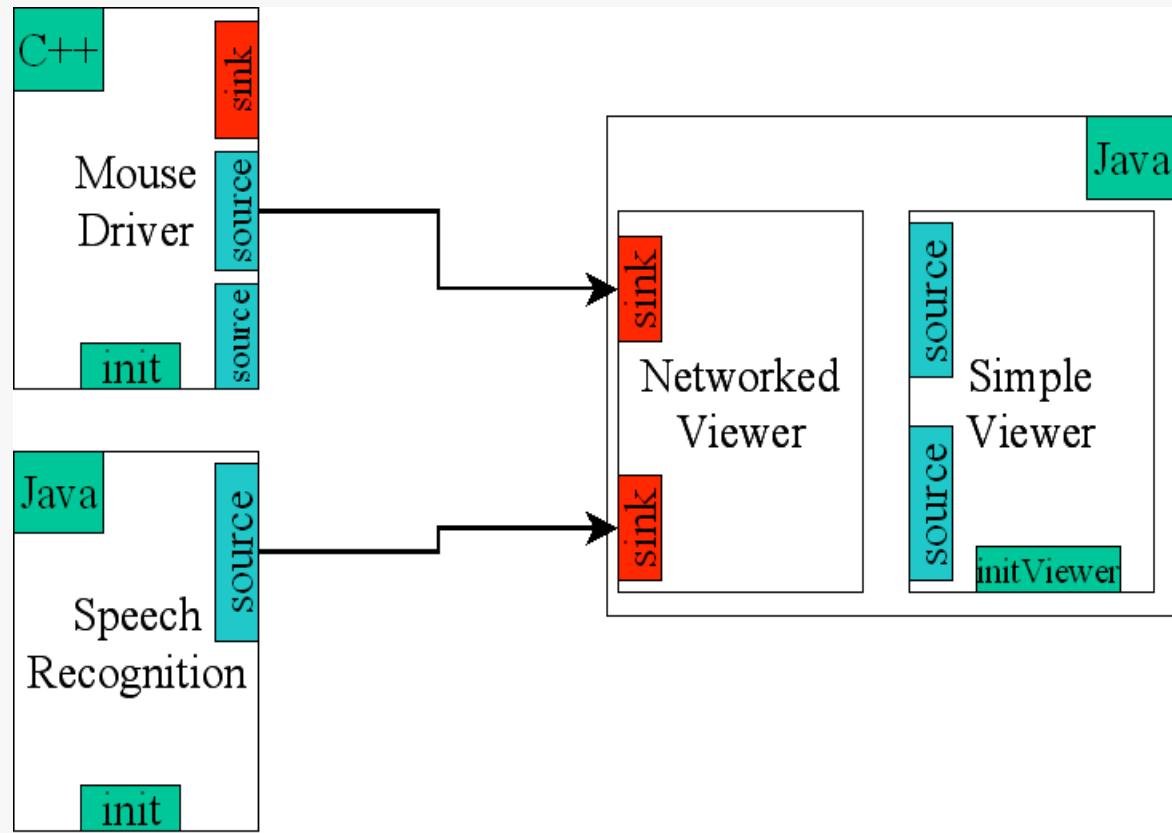


Multimodal aware

- Extended-CIDL to express Fission and Fusion Properties.
- Generic Fission and Fusion mechanism bundled with the kernel.

Component Composition

- Pipeline description language to setup a running application.

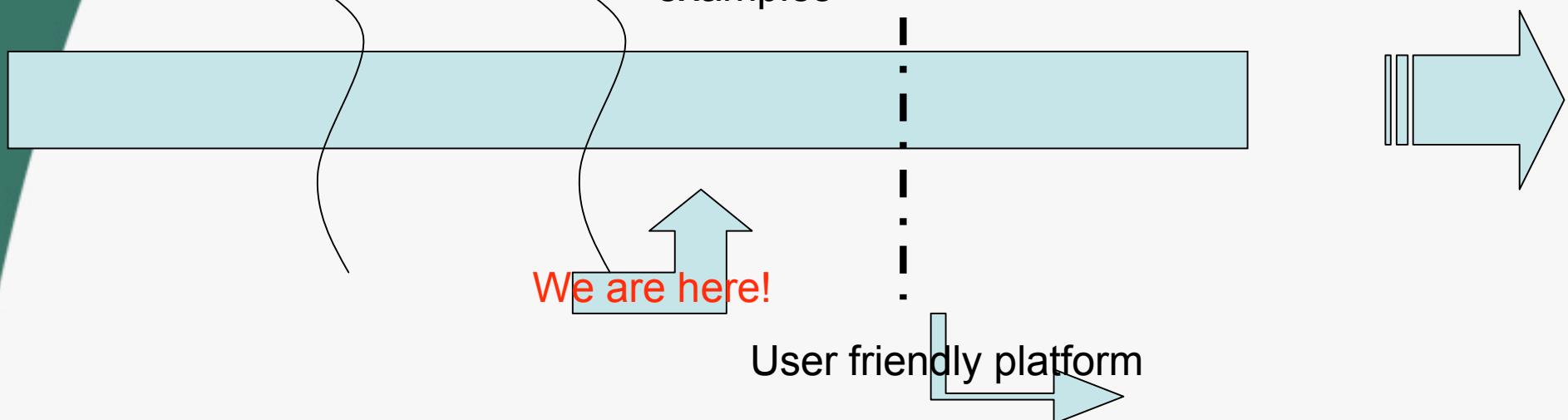


How

- ✓ Platform requirements
- ✓ Platform design overview
- Development cycle
- What OpenInterface is not

Development milestones

Requirement & Specs Kernel Prototype Prototype validation through examples Fusion integration GUI



- A «rather technical» tutorial is available.

Current Functionalities

- Supported Platform
 - Linux
- Supported Languages (see tutorial for minor restrictions)
 - Java
 - C/C++
 - Matlab (One way communication)
- Description languages
 - CIDL, interfaces description
 - PDCL, pipeline description
- See tutorial for more details. (I'll be around too)

What OpenInterface is not

- Graphical programming language
 - Mainly aims at connecting component
 - Large interaction granularity
 - Design tool
- A repository of miscellaneous programming tools (socket, etc...)
 - Available tools are the ones that have been integrated by the user.

Questions?



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Example CIDL

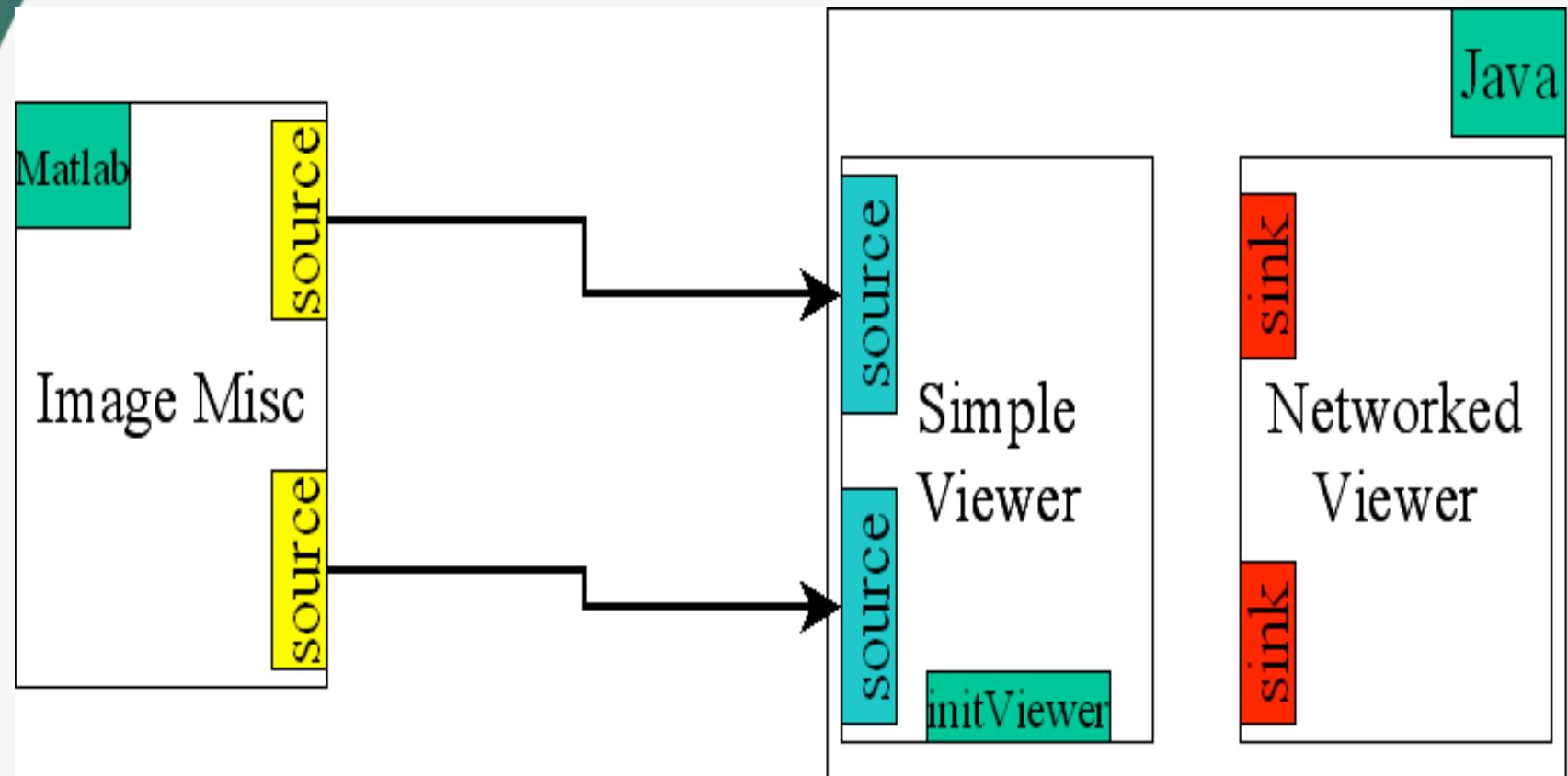
- scalar]=matlab_foo(b,str) !
<Interface type="function">
 <Name value="matlab_foo"/>
 <Argument>
 <Param name="b">
 <Descr>human readable description for 'b'
here</Descr>
 <PrimitiveType name="int"/>
 </Param>
 <Param name="str">
 <PrimitiveType name="string"/>
 </Param>
 </Argument>
 <Return>
 <Param name="ret">
 <PrimitiveType name="float"/>
 </Param>
 </Return>
</Interface>

Example CIDL

- float** getArray(int * dims) !

```
<Interface type="function">
    <Name value="getArray"/>
    <Argument>
        <Param name="dims">
            <Descr>array dimensions</Descr>
            <ArrayType>
                <PrimitiveType name="int"/>
                <DimSpec type="custom">
                    <NDims value="1"/>
                    <DimList>
                        <NDims value="2"/>
                    </DimList>
                </DimSpec>
            </ArrayType>
        </Param>
    </Argument>
    <Return>
        <Param name="result">
            <ArrayType>
                <PrimitiveType name="float"/>
                <DimSpec type="custom">
                    <NDims value="2"/>
                    <DimList ref="dims"/>
                </DimSpec>
            </ArrayType>
        </Param>
    </Return>
</Interface>
```

Example Pipeline



Example Pipeline

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE Pipeline SYSTEM
"/home/lawson/work/development/openinterface/prototype2/common/pipeline.dtd">
<Pipeline>
  <FacetList>
    <Facet id="simpleViewer" name="simpleViewer" config="ImageViewer_cfg0.xml"/>
    <Facet id="imgserver" name="imgserver" config="testmatlab_cfg0.xml"/>
    <Facet id="imgdisplay" name="imgdisplay" config="testmatlab_cfg0.xml"/>

  </FacetList>
  <PinList>
    <Pin id="pin7" facet="simpleViewer" name="imageReader"/>
    <Pin id="pin8" facet="imgserver" name="imageserver"/>
    <Pin id="pin9" facet="imgdisplay" name="imagedisplay"/>
    <Pin id="pin10" facet="simpleViewer" name="imageDisplay"/>
    <Pin id="pin11" facet="simpleViewer" name="injectArray"/>
    <Pin id="pin12" facet="ctest" name="testc_fun"/>
  </PinList>
  <Pipe>
    <Plug source="pin7" sink="pin8">
      <Filter>
        <TargetValue target="filename">
          <SourceValue source="imagefile"/>
        </TargetValue>
      </Filter>
      <OutFilter>
        <TargetValue target="pixels">
          <SourceValue source="image"/>
        </TargetValue>
      </OutFilter>
    </Plug>
  
```

Example Pipeline

```
<Plug source="pin10" sink="pin9">
  <Filter>
    <TargetValue target="imArray">
      <SourceValue source="pixels"/>
    </TargetValue>
  </Filter>
</Plug>
<Plug source="pin11" sink="pin12">
  <Filter>
    <TargetValue target="dims">
      <SourceValue source="dims"/>
    </TargetValue>
    <TargetValue target="array">
      <SourceValue source="data"/>
    </TargetValue>
  </Filter>
</Plug>
</Pipe>
</Pipeline>
```